

TECHSPARKS 2K23

Every year the Department of Computer Science organizes Inter Collegiate Technical Fest. The students with a very high competitive spirit participates in it and eager to record their achievements & accomplishments in their resumes. The aim of the fest is to provide a platform for the students to showcase their talents with a competitive spirit. Students from various colleges participated in different events and made it successful. A poster on TECHSPARKS was released in advance to publicize the event.

POSTER RELEASE OF TECHSPARKS 2K23



Date: 29th November, 2023

Chief Guest:

Sri. A. Gopi Raja, C.E.O, Fopple Drone Tech Private Limited, Vijayawada.

Description of the Programme:

The event started at 10.00 AM with lighting of the lamp by the Chief Guest and by worshipping the lord All Mighty with a prayer song by students.



LIGHTNING THE LAMP

Dr.T. VijayaLakshmi, Director, has presided over the function. **Dr. S.Kalpana**, Principal, and **Smt M. Praveena**, HOD, Computer Science also shared the dais.

- Dr.T. Vijaya Lakshmi, Director, addressed the gathering and motivated the students that this kind of events can showcase their talents and improve their self-confidence, technical skills and improve the awareness of new trends.
- The chief guest Sri. A. Gopi Raja, C.E.O, shared his valuable thoughts and enlightened the students. The son of a farmer saw how his father's health deteriorates after spraying fertilizers in their farms. He wanted to bestow an innovation upon him that would perform his duty without any side effects. Starting from a small half liter drone. Now Fopple has built 25 Liters drone which is successfully helping farmers throughout India.
- Dr S. Kalpana, Principal urged the students to acquaint themselves to the new technology for a bright future. She told that technology is a double edged knife. She advised the students to use the AI technology for good.
- Dr. T. Vijaya Lakshmi, Director and Dr. S. Kalpana, Principal appreciated the large gathering of students from various colleges for attending the event. They wished goodluck and bright future of the students in the wake of new technology.

In this fest, various competitions like **Techno Fiesta, Tech Blind, Insignia, Stud-Weber, Predicament, Game Miniature, Cooking Junkies** were conducted.



Welcoming guest



**Speech by Dr. T. VijayaLakshmi,
Director,SDMSMK**



**Speech by Dr. S. Kalpana,
Principal,SDMSMK**



Speech by Chief Guest Sri. A. Gopi Raja C.E.O

COMPETITIONS

1. Techno Fiesta

Techno Fiesta is a quiz where 400 students participated. It is a mind game which tested student's technical knowledge. The competition has 2 Rounds. In the first round students should answer 20 logos, tagline, expansions and word arrangements in 20 minutes. In the second round students should answer 10 questions on Technical questions in 10 minutes. Students are divided into groups. Each group contained 3 participants. **Mr. Siva**, Director, **VXL IT Solutions**, Vijayawada, was the judge for the event and given cash prize along with the mementos.

Winners of Techno Fiesta			
SID NO	STUDENT NAME	COLLEGE NAME	PRIZE
1	N Sarayu	P.B Siddhartha College of Arts & Science	I
	G Navya Sree		
	P D Sri Valli		
2	I Sai Balaji	P.B Siddhartha College of Arts & Science	II
	I Jithendra Naidu		
	N Yugandhar		
3	P Bhargavi	P.B Siddhartha College of Arts & Science	III
	E Ramya		
	P Sridevi		



Students participating in Quiz

2. Tech Blind

Tech Blind is a technical event on C/Python language to test student's coding skills. The program was described to the students. Later the students wrote the program and executed the program. 45 students participated in this event.

Winners of Tech Blind			
SID NO	STUDENT NAME	COLLEGE NAME	PRIZE
1	G Navya Sree	P.B Siddhartha College of Arts & Science	I
2	Ch Sri Vyshnavi	Sri Durga Malleswara Siddhartha Mahila Kalasala	II
3	K Rajesh	Andhra Loyola College	III



Students participating in Tech Blind

3. Insignia (Logo Making):

The participants have to Design an effective logo to promote public identification and reorganization. The topic for this event will be given on spot for the participants. Around 75 students from various colleges participated in the event. **DIGITAL GURUS** was the judge for the event. Best logos were selected and prizes were distributed.

Winners of Insignia			
SID NO	STUDENT NAME	COLLEGE NAME	PRIZE
1	P Meghana Durga	P.B Siddhartha College of Arts & Science	I
2	B Harshitha	Sri Durga Malleswara Siddhartha Mahila Kalasala	II
3	D Jaya Sathya Sai	K B N College	III



4. Stud-Weber

Stud-Weber is a technical event where participants have expressed their innovative solutions to tackle sustainable webpage design. The students are interested in unleashing their creativity, push boundaries, and craft stunning digital experiences that captivate and innovate in webpage designing. Around 65 students participated in this event. **QUALITY THOUGHT** was the judge for this event. Best presentations were selected and cash prize was gifted along with mementos.

Winners of Stud-Weber			
SID NO	STUDENTNAME	COLLEGENAME	PRIZE
1	D Kiran Naga Sai	K B N College	I
	V Jagadesh Kumar		
	A Bhanu Prakash		
2	P Shanmukha Priya	Sri Durga Malleswara	II
	Ch Yagnitha	Siddhartha Mahila	
	B Vyshnavi	Kalasala	
3	P Bhargavi	P.B Siddhartha College of Arts & Science	III
	P Sridevi		
	E Ramya		



5. Predicament

Predicament is a real-time challenging game in which the participants should solve the given puzzles in a given time. This game enhances the mental ability of the participants and also projects the capability of an individual to solve the problem. Around 30 students participated in this event. **CODEGNAN IT SOLUTIONS PVT LTD** was the judge for the event.

Winners of Predicament			
SID NO	STUDENT NAME	COLLEGENAME	PRIZE
1	Md Imdad	P.B Siddhartha College of Arts & Science	I
2	J Pavan Kumar	P.B Siddhartha College of Arts & Science	II
3	Y Amitha	Sri Durga Malleswara Siddhartha Mahila Kalasala	III



Students participating in Predicament

6. Game Miniature:

Game Miniature is a designing game in which the participants should build and bring a real world game model and make the participants to play. This game projects the creativity of the participants by making a game model design. In this game the participants should bring their game models and present to the participants and make them play with the model. **Smt. N Sarita**, HOD, Department of Micro Biology, SDMSMK, Vijayawada was the judge for the event. Around 16 teams participated in this event and the best teams were selected and prizes were distributed.

Winners of Game Miniature			
SID NO	STUDENT NAME	COLLEGE NAME	PRIZE
1	D Sruthi	Sri Durga Malleswara	I
	P Sravani	Siddhartha Mahila Kalasala	
2	P Prabath	P.B Siddhartha College	II
	G Bharath	of Arts & Science	
3	Sk Haifa	Sri Durga Malleswara	III
	V Thoshitha	Siddhartha Mahila Kalasala	



Judge viewing the presentation done by the participants

7. Cooking junkies :

Cooking Junkies is an event where students prepare food with high nutritious value without using any flame. Carving is the act of using tools to shape something from a material by scraping away portions of that material. 100 students actively participated in this event. **DR. A.Annapurna**, Department of Applied Nutrition SDMSMK, Vijayawada, was the judge for the event. Best recipes were selected and prizes were distributed.

S.NO	STUDENT NAME	COLLEGE NAME	PRIZE
1.	J S S D Pavan Kumar	K B N College	I
2.	M Sowmya	P.B Siddhartha College of Arts & Science	II
3.	Harshitha	Sri Durga Malleswara Siddhartha Mahila Kalasala	III
4.	N Meghana	Sri Durga Malleswara Siddhartha Mahila Kalasala	Consolation



Judge viewing the presentation done by the participants

VALEDICTORY

In the valedictory session, Prize Winners for the respective competitions have been announced and Prizes were distributed to the students. Certificates were distributed to all the participants.

Prize Distribution by Guests, Director Madam and Principal Madam

